

# THE FUTURE OF EDUCATION: PERSONALIZED LEARNING THROUGH ADAPTIVE INTELLIGENT TUTORING SYSTEMS WITH NATURAL LANGUAGE AND DEEP LEARNING

## IL FUTURO DELL'EDUCAZIONE: APPRENDIMENTO PERSONALIZZATO ATTRAVERSO ADAPTIVE INTELLIGENT TUTORING SYSTEMS MEDIANTE NATURAL LANGUAGE E DEEP LEARNING



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### ABSTRACT

The present study fits into the context of Adaptive Learning (AL) and Intelligent Tutor Systems (ITS), focusing on the effectiveness of an Artificial Intelligence (AI) conversational agent capable of emulating a virtual tutor, in optimizing students' learning processes. In a controlled context, we performed a pilot study on a sample of 28 students that was divided into an experimental group, which interacted with the AI system called Albert, and a control group, which followed a conventional learning approach with a human tutor support in presence. The chatbot was developed using Deep Learning models with multi-layered neural networks, allowing for personalized interaction with students. Statistical analysis shows that the experimental group achieved higher scores in all tests to evaluate the knowledge learned, with significantly reduced task completion time. These results indicate the promising role of the virtual tutor as an innovative tool to foster student learning, underlining the importance of incorporating advanced technologies into educational contexts.

Lo studio presentato si inserisce nel contesto delle ricerche in ambito Adaptive Learning (AL) e Intelligent Tutor Systems (ITS), concentrandosi sull'efficacia di un agente conversazionale di Intelligenza Artificiale (IA) in grado di emulare un tutor virtuale nell'ottimizzazione dei processi di apprendimento degli studenti. In un contesto controllato, abbiamo eseguito uno studio pilota su un campione di 28 studenti che è stato diviso in un gruppo sperimentale, che ha interagito con il sistema IA chiamato Albert, e un gruppo di controllo, che ha seguito un approccio di apprendimento convenzionale con un tutor umano in presenza. Il chatbot è stato sviluppato utilizzando modelli di Deep Learning con reti neurali multistrato, consentendo un'interazione personalizzata con gli studenti. L'analisi statistica mostra che il gruppo sperimentale ha ottenuto punteggi più alti in tutti i test per valutare le conoscenze apprese, con tempi di completamento delle attività significativamente ridotti. Questi risultati indicano il promettente ruolo del tutor virtuale come strumento innovativo per favorire l'apprendimento degli studenti, sottolineando l'importanza di integrare le tecnologie avanzate nei contesti educativi.

### KEYWORDS

Adaptive Learning, Personalized Learning, Intelligent Tutor Systems, Deep Learning, Natural Language

Apprendimento adattivo, Apprendimento Personalizzato, Intelligent Tutor Systems, Deep Learning, Linguaggio Naturale

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## **Introduction**

In the context of educational neuroscience, the evolution of innovative technologies is profoundly restructuring traditional paradigms of education and learning. Modern learning platforms and Artificial Intelligence (AI) tools are opening up new perspectives for personalization and optimization of the educational experience (Yu et al., 2020). However, despite significant advancements in the field of Adaptive Learning (AL) systems and Intelligent Tutoring Systems (ITS), research has often focused on task difficulty modulation and post-execution feedback, sidelining the exploration of approaches capable of vertically adapting to individual learner characteristics in line with learning objectives (Mousavinasab, 2021; Jing, 2023). In response to this gap, this study focuses on the effectiveness of an AI conversational agent capable of emulating a virtual tutor, integrated into a Chatbot. The core of the investigation is to analyze how interaction with such a Chatbot can influence the process of knowledge acquisition, reinforcement, and application by students. The central objective of this pilot study is to test the effectiveness of a tool that embodies both the flexibility needed to adapt to their individual needs and the ability to constantly guide them throughout the entire learning path (Sen et al., 2022; Breckner, 2022). Obviously, the results obtained have exclusively exploratory purposes (given the low number of samples) but play a potentially significant role in directing future research in this field of study. The tool used in the experiment has been structured in such a way as to allow students to face specific educational challenges, also providing a deeply structured framework to articulate their learning process. This research holds both practical and theoretical significance. In this regard, it concretely introduces a new resource to enhance the learning experience, accelerating the assimilation of knowledge. Furthermore, it contributes to the theoretical understanding of the effectiveness of ITS in the academic educational context, offering valuable insights for the integration and enhancement of teaching through AL.

### **1.1 Theoretical context**

The present study aims to explore the effectiveness of a Chatbot based on a Large Language Model (LLM) in providing adaptive learning experiences to university students. To contextualize the research, a literature review is presented on two main areas: adaptive learning and educational Chatbots.

Adaptive learning (AL) is a pedagogical approach that aims to personalize instruction based on students' characteristics and needs, optimizing learning

outcomes and motivation. It relies on the use of information systems that can monitor students' progress and provide them with appropriate feedback and support (Xie, 2019; Ochukut, 2019; Zhao, 2020). Among the most commonly used information systems for adaptive learning are Intelligent Tutoring Systems (ITS), which can simulate the behavior of a human tutor and interact with students flexibly and dynamically. The literature has demonstrated the effectiveness of intelligent tutoring systems in various educational contexts, such as coding education (Troussas, 2021), online higher education (Jotsov, 2021), and exam preparation (Donnermann, 2022).

However, despite the advantages of adaptive learning, its implementation presents some challenges, such as technical complexity, teacher resistance, and a lack of standardization. To overcome these difficulties, some researchers have proposed the use of Chatbots as an alternative or complementary tool. Chatbots are conversational agents that can communicate with users in natural language, providing assistance and support in various domains. In the education sector, Chatbots can assume various roles, such as tutor, assistant, companion, or evaluator. The literature has highlighted the potential of educational Chatbots in enhancing learning and services offered to students (Pérez, 2020; Hwang, 2021). It has also investigated the factors influencing the adoption of Chatbots for educational purposes by university students, such as the perception of convenience and performance improvement (Malik, 2021). However, it has also emphasized the need for further exploration of their pedagogical role, evaluation of effectiveness, and addressing implementation challenges (Thomas, 2020).

A distinctive element of this study lies in the use of an LLM for the development of the Chatbot. Unlike previous approaches that often rely on less sophisticated models, the model used in this research allows for accurate semantic analysis and flexible interaction with students. This feature enables the Chatbot to effectively emulate the behavior of a human tutor, adapting information to the student's needs and providing relevant responses. Furthermore, the adopted approach makes learning genuinely adaptive, as it allows students to select the information they wish to delve into, making the process customizable and flexible.

From this review, it becomes evident that adaptive learning and educational Chatbots are two promising areas for improving education, but they require further exploration and evaluation.

## **2. Materials and Methods**

To evaluate the effectiveness of interaction with a Chatbot in AL, a pilot study was conducted: the experimental group interacted with the Chatbot and the control group received support from a tutor.

### *Participants*

28 university students enrolled in a Digital Skills course participated in the study, randomly divided into two groups of 14 each, balanced by gender, age and level of prior knowledge.

### *Experimental protocol*

Phases:

- Pre-test: all participants attended a GDPR lecture, lasting 30 minutes. During the lecture, students could take notes and ask questions to the teacher. At the end of the lecture, participants received course materials from the instructor and had 90 minutes to study and review the material. During this period, participants in the experimental group could interact with Albert, asking him questions and receiving personalized responses. Participants in the control group could ask questions aloud to a human tutor, who was available behind the lectern to assist students.
- Test: after a break, all participants filled out a questionnaire to collect their demographic data. Additionally, they completed a multiple-choice quiz to assess their level of knowledge acquisition regarding GDPR and a quiz to evaluate their ability to apply the knowledge learned through case studies. The knowledge acquisition quiz consisted of 15 questions, while the application quiz included 5 case studies selected by the course instructor.
- Post-test: two days later, students took another multiple-choice quiz to assess their level of knowledge retention regarding GDPR.

### **2.3 Technical Features of the Chatbot:**

The Chatbot used in the study was developed using a Generative Pre-trained Transformer (GPT) model, which is a machine learning model capable of generating coherent and relevant text based on a question or keyword. It underwent fine-tuning to specialize its tutoring abilities. Additionally, the Chatbot was trained on a set of documents related to GDPR, the European Data Protection Regulation, to provide accurate and personalized responses to students. The Chatbot was evaluated using a text quality metric based on coherence, relevance, and

grammaticality. The Chatbot's name is Albert, and it introduced itself to students with a welcome message on the Telegram platform.

### 3. Results

For data analysis, R-Studio software was used for inferential analysis, and Jamovi 2.3.17 was used for descriptive analysis. To compare the performance between the two groups, an independent samples t-test was conducted for each dependent variable. The level of statistical significance was set at 0.05.

The main dependent variables were as follows:

- Knowledge acquisition: measured through the score obtained in the Test.
- Knowledge retention: measured through the score obtained in the quiz after two days.
- Application of knowledge: measured through the score obtained in the application task.
- Quiz completion time.

The analyses performed explored the observable differences between the two groups of participants in terms of knowledge acquisition, retention, and application of GDPR knowledge.

	Sample	N	Missing	Mean	Median	SD	Minimum	Maximum
Knowledge acquisition	Control	14	0	10.57	11.00	2.409	5	14
	Experimental	14	0	10.86	11.50	3.416	5	15
Completion time - quiz acquisition	Control	14	0	6.09	6.32	1.550	3.07	9.13
	Experimental	14	0	4.63	4.32	1.873	2.22	8.83
Application of knowledge in case studies	Control	14	0	2.43	2.50	0.646	1	3
	Experimental	14	0	3.00	3.00	0.679	2	4
Reiteration of knowledge	Control	14	0	9.36	9.00	2.023	7	13
	Experimental	14	0	10.00	10.00	2.449	6	13
Completion time - reiteration quiz	Control	14	0	7.41	5.74	4.543	3.72	21.75
	Experimental	14	0	5.72	5.17	1.773	2.63	9.07

Tab. 1 Descriptive statistics

Before delving into a detailed analysis of the dependent variables directly related to the learning processes, it is necessary to report the results obtained for a variable

that cuts across all others: quiz completion time. Table 1 displays the descriptive statistics of quiz completion times for both groups. The results indicated a significant difference between the two groups ( $t(26) = 2.241$ ,  $p = 0.034$ ). The analysis carried out by applying the t-test to independent samples shows a significant difference between the two groups ( $t(26) = 2.241$ ,  $p = 0.034$ ). This result, while contextualized within a pilot study, appears relevant for the purposes of the research, because it shows how the interaction between the Chatbot and the students has had a positive impact on the response times to the questions in the questionnaire. Therefore, being a transversal variable to the others, it has a certain weight because it influences consequently all the others. Instead, for the learning domains analysis, the knowledge acquired was measured by the score obtained in the test, which consisted of 15 multiple choice questions on the GDPR with a maximum possible score of 15 points. The t-test analysis showed no significant differences between the two groups ( $t(26) = -0.256$ ,  $p = 0.800$ ). Different is the case of the variable "Application of the knowledge", measured from the score obtained in the quiz to multiple choice on the practical cases. The quiz consisted of 5 real business case studies, with 4 answer options each. The maximum possible score was 5 points. In fact, the values associated with this domain results are significantly higher in the experimental group than in the control group ( $t(26) = -2.280$ ,  $p = 0.031$ ). This means that interaction with the Chatbot has had a positive effect on the application of GDPR knowledge in case studies. Finally, the last thoughtful variable, namely the repetition of knowledge, is measured by the score obtained in the quiz after two days and the completion time for the same quiz. The maximum possible score was 15 points. Both groups exhibited a slight decline compared to the test in the initial phase, both in terms of score and time but the experimental group showed a smaller decrease and this group exhibited greater variability in both scores and completion times compared to the control group. Additionally, it can be noted that the experimental group had some outliers for both scores and times, indicating that some participants showed a very high improvement or deterioration between the test and the quiz after two days. The results indicated no significant difference between the two groups for either score ( $t(26) = -0.757$ ,  $p = 0.456$ ) or completion times ( $t(26) = 1.295$ ,  $p = 0.207$ ). This means that interaction with the Chatbot did not have a significant effect on the reiteration of GDPR knowledge.

## 4. Discussion

The results of this pilot study provided empirical evidence to support the hypothesis that the use of a Chatbot based on a LLM can improve the learning effectiveness of college students compared to traditional teaching methods.

Specifically, the experimental group that interacted with the Chatbot named Albert completed tests faster and achieved higher average scores on all tests than the control group, which used a human tutor. These results support the hypothesis that a Chatbot-based ITS may be more effective in adapting the learning process to the individual needs of students.

Albert's ITS architecture, consisting of a learner model, a domain model and a teaching model, made it possible to constantly monitor student performance and provide personalized support throughout the learning process. The student model used text classification algorithms, such as Support Vector Machine (SVM) and Naive Bayes, to categorize student queries according to the type of support required (memorization, comprehension or neutral/out-of-context queries). The domain model used semantic analysis techniques, such as dependency analysis and semantic relationship recognition, to understand the meaning of student requests and provide relevant responses. The teaching model adapted teaching strategies according to students' individual needs, allowing them to independently select the topics they wanted to learn more about, making the process customizable and flexible. This approach made learning effectively adaptive.

The results of this study are in line with the existing literature on the effectiveness of ITS in increasing the effectiveness of student learning (Xie, 2019; Ochukut, 2019; Zhao, 2020). However, the present study stands out for using an LLM as the basis for the chatbot, enabling accurate semantic analysis and flexible interaction with students, effectively emulating the behavior of a human tutor.

## Conclusions

Despite promising results, this study has some limitations. Albert is based on a LLM, which is an artificial intelligence model that can generate natural text from input. However, LLMs are not without issues. Some of these are:

- Lack of coherence and cohesion in the generated text. LLMs can produce text that is grammatically correct but semantically inconsistent or irrelevant to the context or goal of the interaction (Kasneci et al., 2023).
- The difficulty of handling user questions that require a precise or specific answer. LLMs may provide vague or general answers, or avoid the question altogether (Min et al., 2023).

- The presence of bias or prejudice in the generated text. LLMs can reproduce or amplify biases present in the data used to train them, such as gender, racial, or ideological bias (Abid et al., 2021).

These limitations may have negatively affected the learning experience of the students who interacted with the Chatbot, reducing their understanding, confidence, and interest in the GDPR content. In addition, the fine-tuning was performed by paying attention to the attitude the Chatbot should have instead of focusing on structuring the knowledge acquisition path.

Another limitation is related to the methodology of the study. The study involved a relatively small sample of college students ( $N = 28$ ), divided into two groups (experimental and control) randomly assigned. The experimental group interacted with the chatbot for about 90 minutes, while the control group interacted with a human tutor. This methodology has some critical issues that may have limited the validity and generalizability of the results. Some of these are:

- Sample characteristics. The sample consisted of few participants from only one university and one faculty. This reduces the representativeness of the sample with respect to the population of college students and the possibility of extending the results to other contexts or domains.
- The short duration of the intervention. The Chatbot intervention lasted only 90 minutes, which may not be sufficient to appreciate the effects of adaptive learning. Previous studies have suggested that adaptive learning through ITS takes a longer time to manifest, as it depends on student progression and monitoring (Paladines, 2020).
- Lack of long-term follow-up. The study only measured students' level of learning up to two days after the Chatbot intervention. This may not be enough to assess the duration and transferability of the acquired knowledge. Previous studies have indicated that adaptive learning can also have positive effects in the long term, as it promotes students' metacognition and self-regulation (Alebeisat, 2022).

These critical issues may have adversely affected the sensitivity of the study in detecting differences between the two groups of participants, reducing the statistical power and significance of the results. Therefore, future prospects commit us to overcome the obstacles presented in order to structure ITSs capable of making learning more effective and satisfying.

In summary, this study contributes to the growing understanding of the role of chatbots in adaptive learning and provides insights for future developments in educational technologies. The use of an LLM-based chatbot opens new



opportunities for the design of innovative and personalized learning tools that can support students in achieving their educational goals.

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